# Human Morality

### Features and Bugs



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#### Features:

What problem does morality solve? How does it do it?



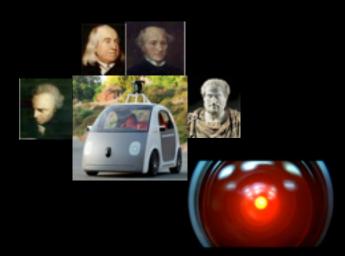
Bugs: How does morality go wrong?



#### Governing philosophies for Al

What moral thinking should we put into AI?

What moral thinking should we use to govern AI?

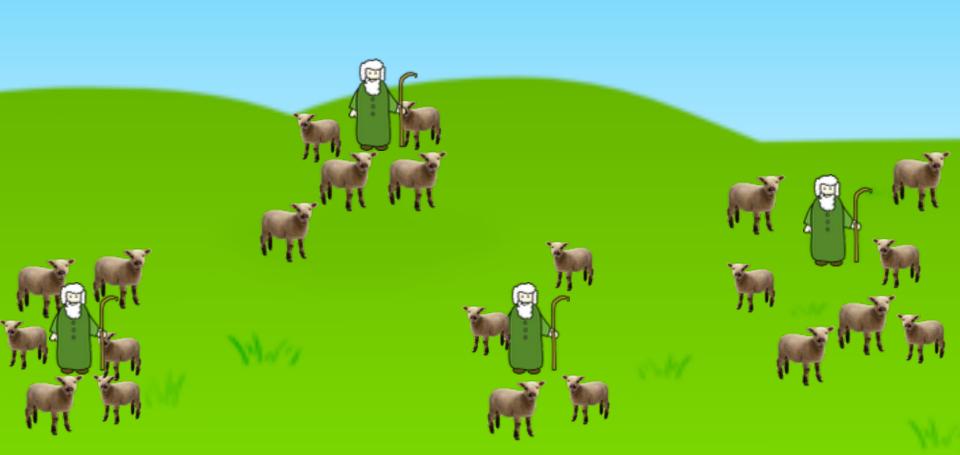


# Features



#### The Tragedy of the Commons

Hardin, Science, 1968





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Hardin, Science, 1968

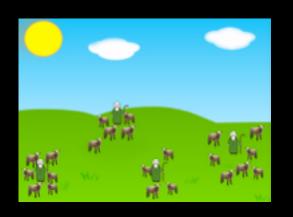
Individual rationality vs. collective rationality Me vs. Us

Morality: A suite of psychological features that allow otherwise selfish individuals to reap the benefits of cooperation





efficiency vs. flexibility



#### Fast Moral Machinery

A-DEP WALL

Positive

Negative

Selfmotivating Compassion

Love, friendship

Goodwill

awe

shame

guilt

**Embarrassment** 

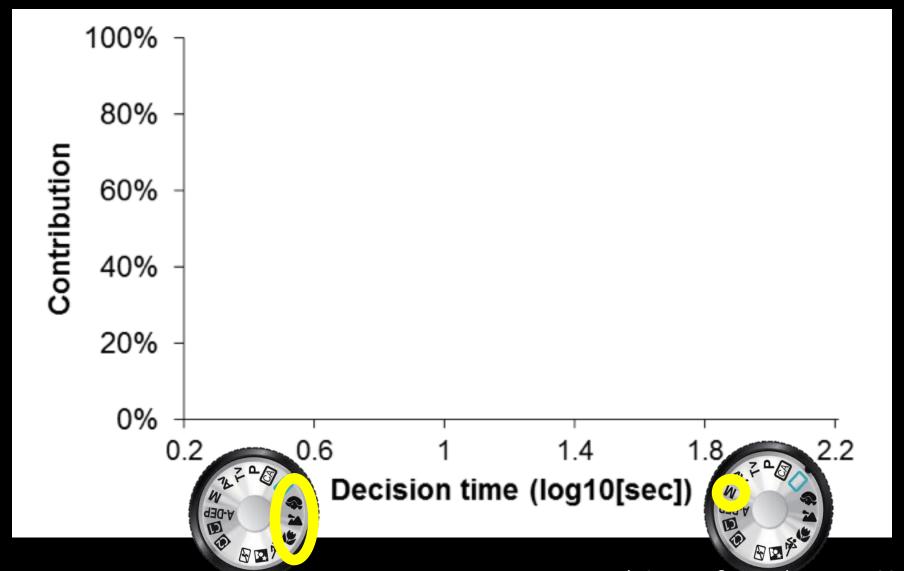
fear

Othermotivating

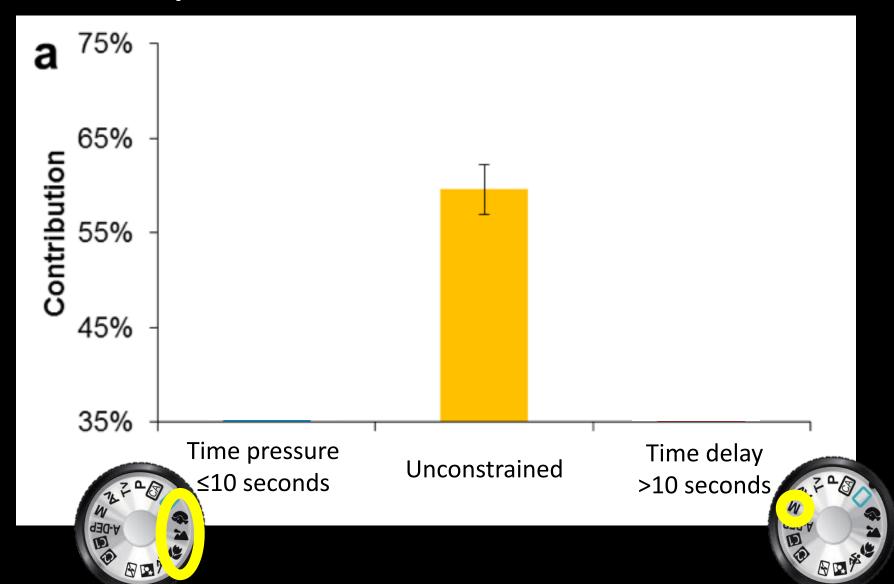
gratitude

anger
contempt
social disgust

#### **Fast Cooperation**



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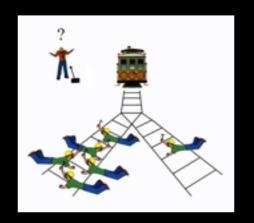


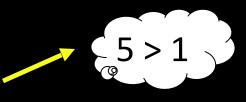
Morality Fast and Slow



# Trolleyology

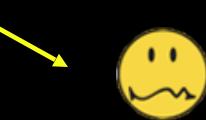
Foot, 1978; Thomson, 1985



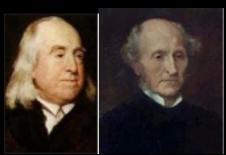


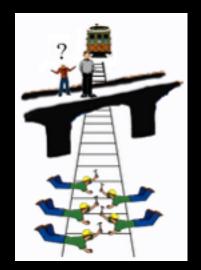












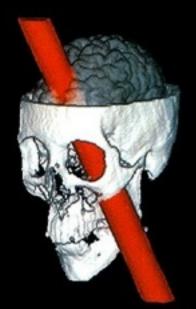




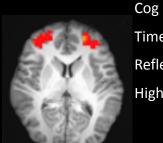






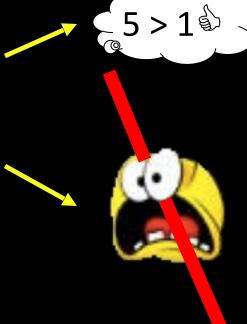


### **Dual-Process Morality**



fMRI, EEG
Cog Load
Time manipulation
Reflective mindset
High Cog Traits









#### Integrative Moral Judgment



**VMPFC** 

#### **Utilitarian Assessment**

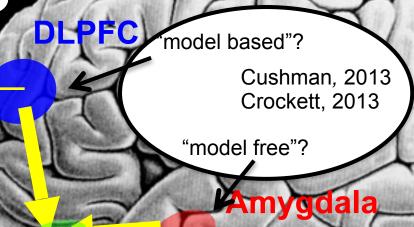
Which action will produce better results?

Integrative Judgment

Which action do you find more morally acceptable?

**Emotional Assessment** 

Which action do you feel worse about doing?







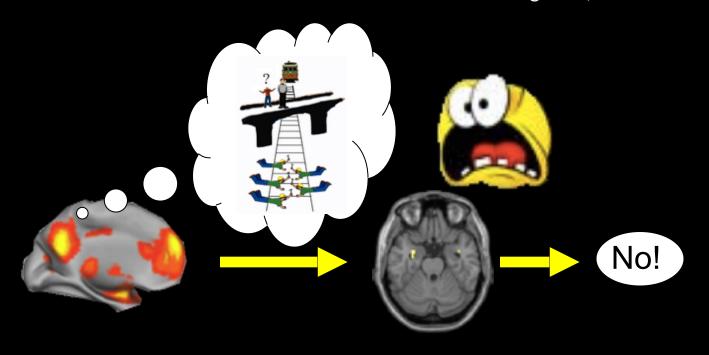
Citalopram (Crockett et al., 2010)

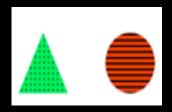
Lorazepam (Perkins et al., 2012)

## Moral vision

Cf. "Scene Construction"

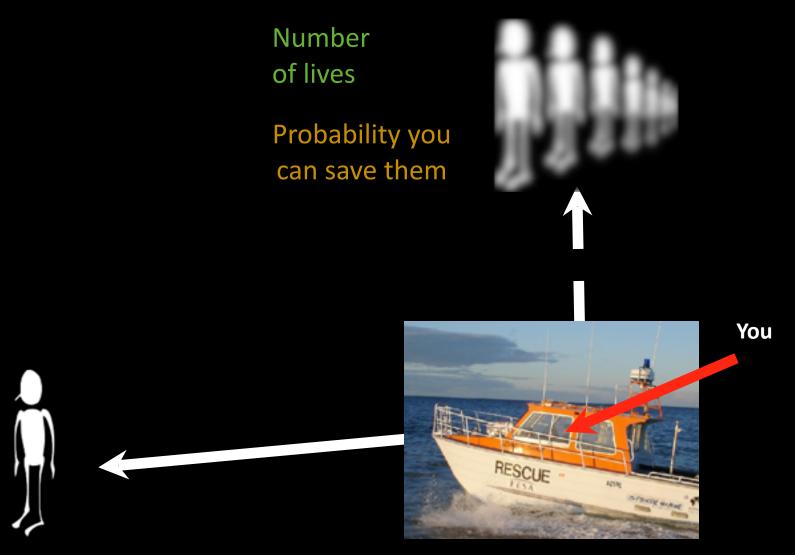
Hassabis et al., 2007 Hassabis & MagGuire, 2007



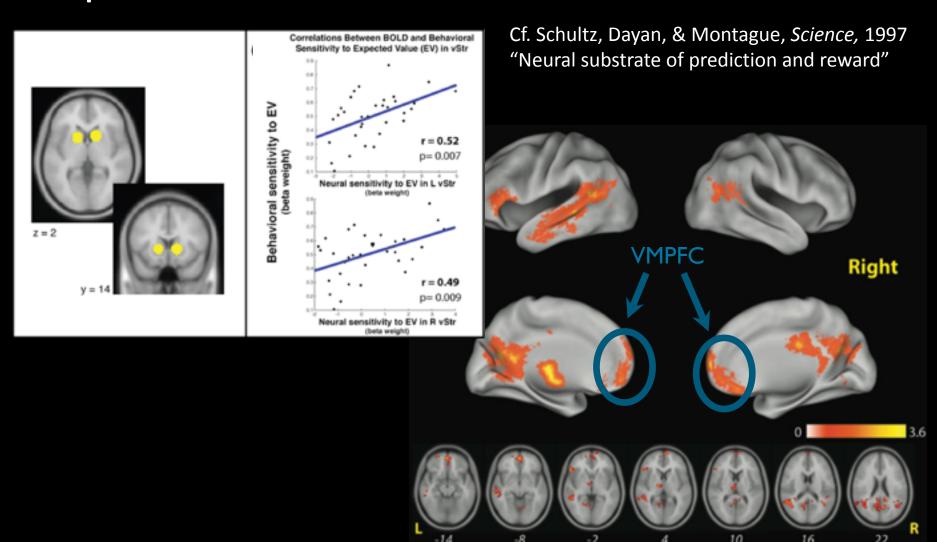


circle dots plaid green orange square

## Valuing Life



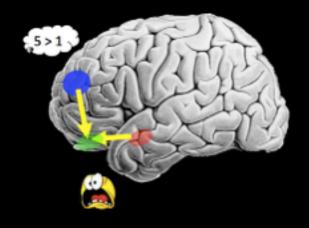
# Reward system Tracks "expected moral value"



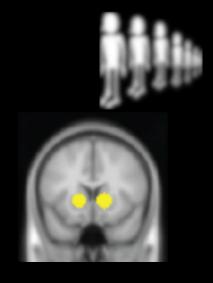
Shenhav & Greene, Neuron, 2010

#### Lessons of the "Moral Brain"

No distinctive "moral faculty" No "ethical subroutine"







Morality unified at the functional level, not at the mechanical level





# Bugs





#### 1. Harming and Helping:

"A robot may not injure a human being or, through inaction, allow a human being to come to harm."

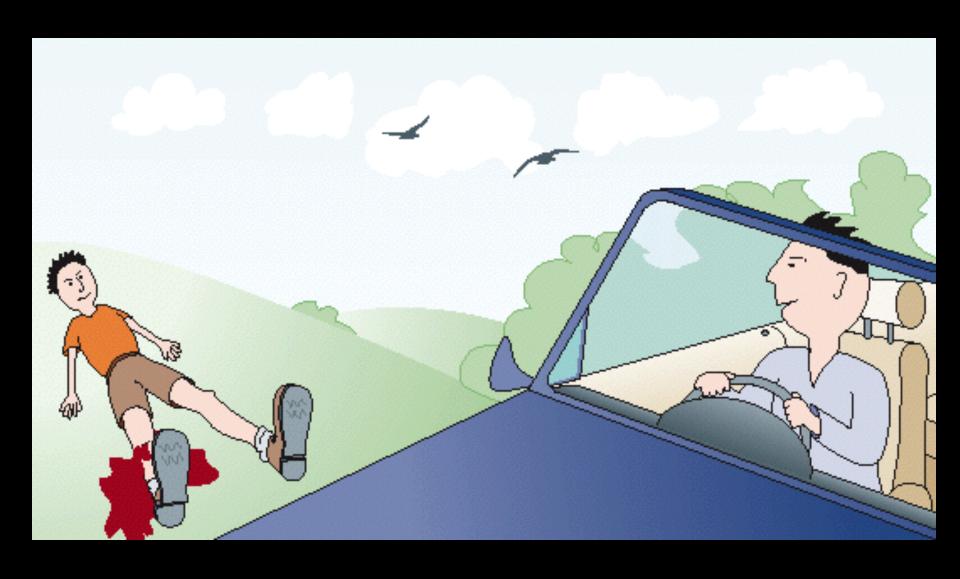
#### 2. Obedience

#### 3. Self-Preservation



# The Tragedy of Commonsense Morality

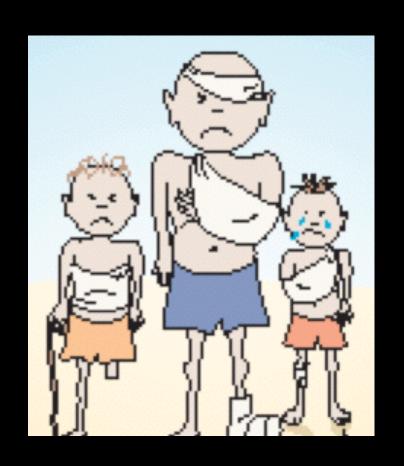






#### Distance: Us and Them

Singer, 1972; Unger, 1996

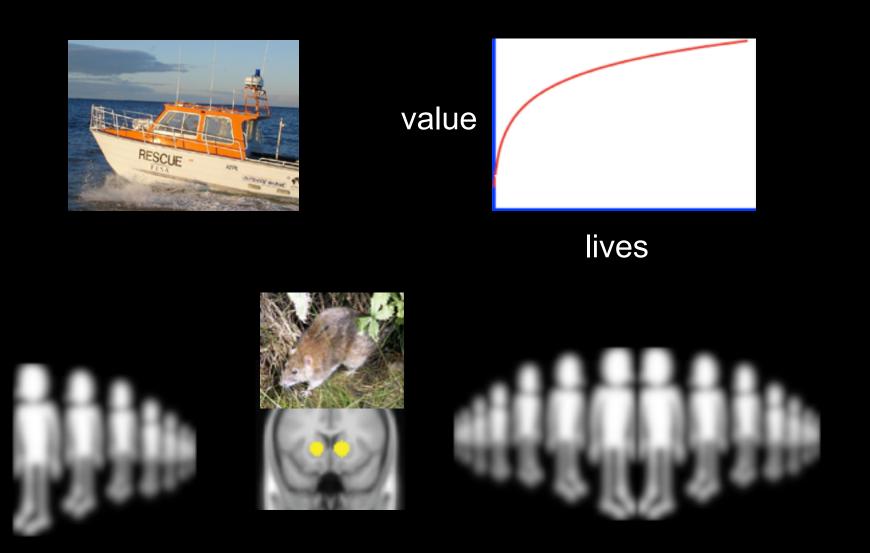




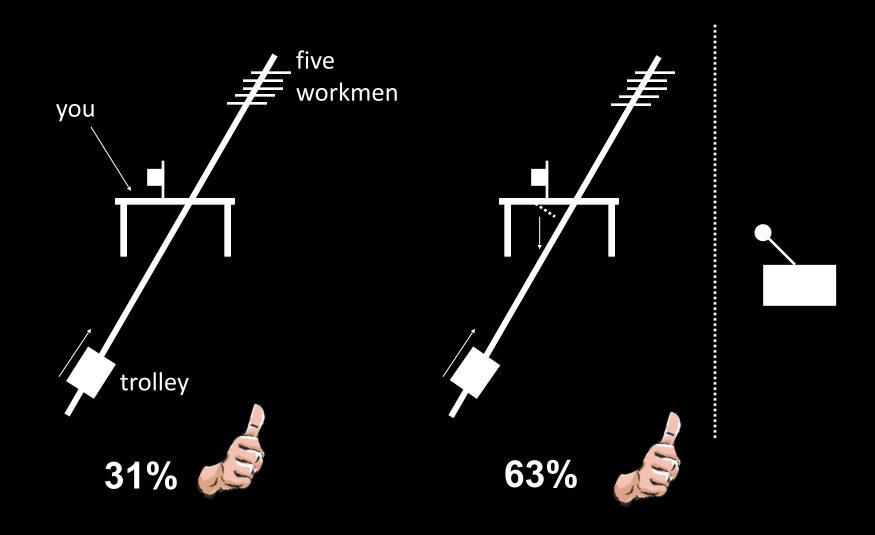
68%

34%

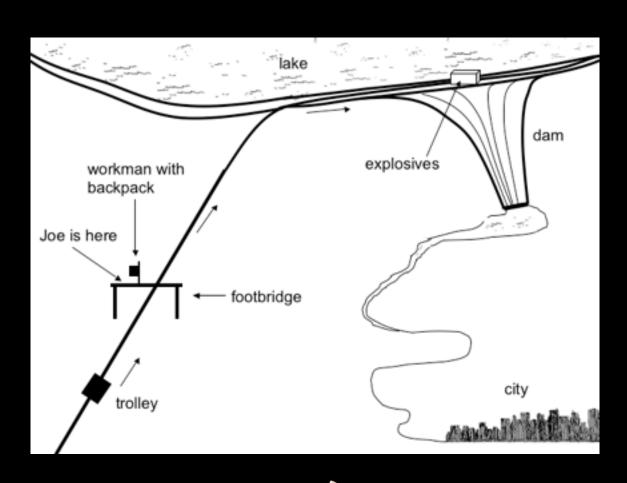
#### Numbers: Diminishing Moral Returns?

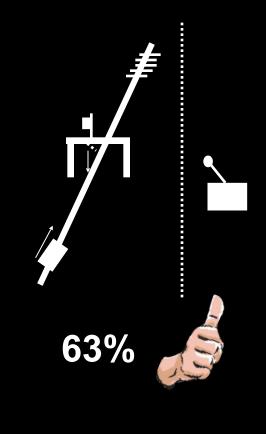


#### Directness



#### Numbers vs. Directness





70%

Push vs. Switch ≈ 1,000,000 lives

# Governing Philosophies









## **Programming Ethics**

Cf. Moor, 1985; Wallach & Allen, 2008

Deontic rules





Utilitarian calculations

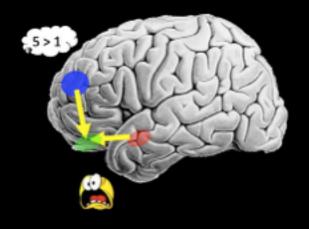




Virtue acquisition



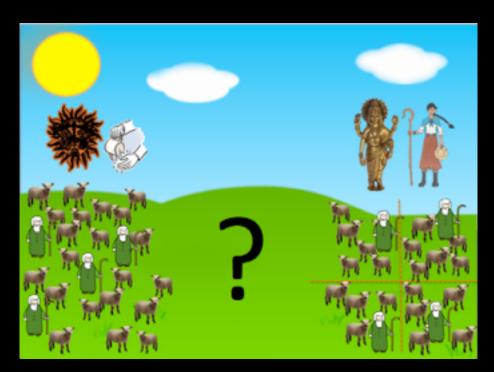
**Humanoid Hybrids** 



## Governing Al

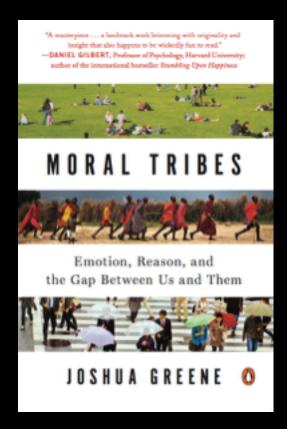
#### The Ethics of Al is Ethics

Social Justice, Freedom vs. Regulation, ...



Metamorality: The original value alignment problem





Debugging morality with scientific self-knowledge

## Debugging Morality Fast and Slow

If you trust people's moral intuitions, you'll get all of the bugs along with the features

If you reject people's moral intuitions, you'll get unhappy people

Need more sophisticated moral thinking, not just for leaders and engineers, but for everyone

